Import random

Def car\_game():

Print(“Welcome to the Car Game!”)

Print(“Type ‘help’ to see the available commands.”)

Car\_started = False

While True:

Command = input(“> “).lower()

If command == “help”:

Print(“””

Start – to start the car

Stop – to stop the car

Quit – to exit the game

“””)

Elif command == “start”:

If car\_started:

Print(“Car is already started!”)

Else:

Car\_started = True

Print(“Car started… Ready to go!”)

Elif command == “stop”:

If not car\_started:

Print(“Car is already stopped!”)

Else:

Car\_started = False

Print(“Car stopped.”)

Elif command == “quit”:

Print(“Exiting the game…”)

Break

Else:

Print(“Sorry, I don’t understand that command.”)

Car\_game()